

How to Play



1. Getting Started

All players should start with the following nine cards.



2. Select Card A

The Judge selects one of their cards and places it on the "Card A" Spot on the game mat.



3. Submit

Picking Players (everyone except the judge) submit one card from their hand to the Judge.



4. Select Card B

The Judge reads the cards out loud and chooses the one that's the most comparable to "Card A." The player that submitted the chosen card receives one point.



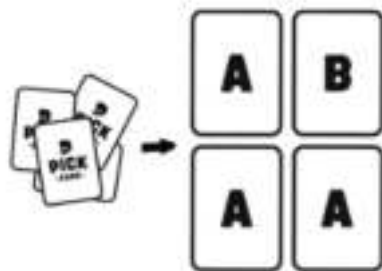
5. Clarify

The Picking players ask the Judge clarifying questions about the two Poison cards (card A and card B). The Judge can elaborate on each scenario however they like.



6. Pick

Picking players anonymously select the Poison card that they would rather do by playing their corresponding Pick card face down.



7. Reveal

The Picking players reveal their choices and points are tallied by the Judge.