

JOHN D CLAIR

# SPACE BASE

## SAGA EXPANSION 2

### THE MYSTERIES OF TERRA PROXIMA

#### A NEW ADDITION TO THE GALAXY AND A NEW WAY TO EXPAND YOUR GAME!

Merging the power of Shy Plutonium with new starship technologies has allowed the U.E.S. Science Corps to reach the distant stars of Alpha Centauri, and discover the planet Terra Proxima. Strange ruins and vast fields of fungi cover much of the planet. Eager for knowledge, the U.E.S. authorizes colonization!

Welcome to the second installment of *Space Base™* Saga Expansions. This is a collection of games with a linked story that introduce new content to *Space Base™* via a narrative structure. Not only are new ships added, but new scenarios are included as well.

Once the story is completed, it may be replayed or the contents may be added to your *Space Base™* core set.



ACTUAL COMPONENTS MAY VARY

#### COMPONENTS

- 89 Discovery cards
- 13 Story cards
- 5 16mm dice
- 15 12mm dice
- 1 Drawstring bag
- 42 Patrol ship tokens
- 1 Shy Pluto Mining Station board
- 1 Rulebook
- 1 Mystery Box with more to be revealed during the story!

**THIS IS NOT A COMPLETE  
GAME. A COPY OF SPACE  
BASE IS NEEDED TO USE  
THESE CONTENTS.**



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Not for use by children under 3 years of age.



45-60'



2-5



14+



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AEG 7075

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