

KOFIRE

KOFIRE

LED Indicator Light Description

Blue and green LED twinkle alternately

*The white LED is off when the vibration switch is off

Blue LED stays on indefinitely. Blue LED Power On flashes slowly when music playing

Standby Mode Blue LED stays on indefinitely

Green LED flashes 3 times per second Status *The white LED light is on when the vibration switch is turned on

Charging Red LED stays on while in charging, red LED Status goes out while fully charged

Basic Key Operation

Pairing Status

Low Battery

Vibration on

Turn On Long press to turn on the headphone, it is turned on after the blue LED stays on for 2 seconds. The headset enters pairing status.

Turn Off Long press to turn off the headphone, the blue and green LED

Volume Adjustment

Short press () and (+) to control volume.

Music Selection

Long press (+ to skip to the next song. Long press (T >) to skip to the previous song.

Play/Pause/Phone call

Music Pause: Short press () when in music playing. Music Play: Short press O when in music pause.

Answer Calls: Short press () when a call coming in. Hang Up: Short press O when on a call Refuse to Answer: Long press O when a call coming in.

When Wireless is connected, double press or re-dial the last phone number in your call record.

Headphone Turn On Status

Long press o, the headphone turns on, then the blue and green LED twinkle alternately, and the headphone enters pairing status. Turn on the Wireless in your cell phone and search for "UT-01", click to connect. The blue LED will stay on indefinitely after successfully connected. The blue LED will flash slowly when music is playing. *Note: The function of the decorative LED light of the headset is automatically turned on

after the power is turned on, and it can be turned off by the combination of buttons.

In the power-on state, toggle the vibration switch down. At this time, the vibration function of the earphone is turned on (the white LED is always on), and the

Vibration function switch

earnhone will vibrate with the low frequency of the playing music. The stronger the bass, the stronger the vibration. Toggle the vibration switch up to turn off the vibration function (the white LED goes out). At this time, you can listen to music. play games, etc., but the vibrating speaker will not work while the music speaker will

Breathing flashing decorative LED light switch

After the headset is turned on normally, the decorative LED light starts automatically. If you need to save power or turn it off for other reasons, short press the volume up and volume down at the same time, the decorative LED light will turn off, and you can turn it back on after turning it off. *Note: When charging or using as a wired headset, the decorative light does not work

boom microphone to stop the microphone from working. When mute is turned on.

work normally.

Boom Microphone

The headphone is equipped with a long boom microphone for a better call experience. During a call, if you want to talk to others or you don't want to be heard by the person on the other end of the phone, short press the mute button on the

the headset will prompt "didi" and when you need to resume the call short press the mute button of the boom microphone again to resume the call.

Auto off and Long-distance Reconnect

The headphone will be disconnected automatically when out of the effective range. When back to effective range within 5 minutes, it will auto-connect with your phone. The headphone will turn off automatically if out of the effective range over 10 minutes

stays on for 2 seconds, then goes out.

KOFIRE

Headphone Overview

LED Indicator

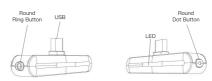
On/Off Answer/Hana Un

Play/Pause

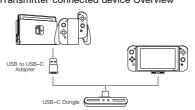
Vol +/

KOFIRE

Wireless Transmitter Overview



Transmitter connected device Overview





Charging Mode

When in a low battery, please charge it for around 3.5 hours with USB charging cable. The headphone will turn off automatically while charging. Red LED stays on indefinitely while in charging, and red LED goes out while fully charged.

Power Status

When the headphone is connected to the IOS device, the current power status of the headphone will be showed on the upper right corner of the device screen. When the battery is low, it will prompt "battery low".

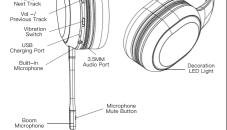
Line-in Mode

Plug in the audio cable, the headphone will automatically turn off, and you can listen to music on the audio cable. Th built—in microphone and the boom microphone can be used via the audio cable. The vibration function can also be on or off by the vibration switch

*Note: In line-in mode, the headphone can't be turned on. If you want to use Wireless, you need to unplug the audio cable and turn the headphone on.

Wireless Transmitter LED Indicator Description

Pairing Status	Blue LED flashes quickly
Connection Succeeded	Blue LED stays on indefinitely
Reset	Red and blue LED will be on for 1second at the same time





For the First Time Using

① Insert the Wireless transmitter into the USB-C port of the device(USB-C mobile phone, PC, laptp., TV with USB interface, MAC, PS4, PS4 Pro, PS5, Nintendo, Switch (TV mode), the device will automatically install the driver, the name displayed on the computer device is: UT-O1, and defaults the device as audio transmission, the transmitter enters pairing state with the thue LED flashing quickly. ② The Wireless transmitter is successfully connected with the Wireless device, and the blue LED will sat on indefinitely.

Connect Transmitter and Nintendo Game Console

Insert the transmitter into the USB_C port of the Nintendo Switch, the transmitter enters pairing status, turn on the headphones and connect the transmitter, the Nintendo Switch automatically sets the transmitter as default audio transmission; it supports game calls and audio playback.

Connect Transmitter and Nintendo TV

The transmitter can be connected to Nintendo TV through a USB adapter.

For the Second Time and Subsequent Using

When there is pairing information of the headphones on the device, for the second time using, the Wireless transmitter will automatically connect back to the Wireless (Revice)

Connect Transmitter and Headphones

When the headphone is connected with the phone, the transmitter will not connect headphones. After the headphone disconnects your phone, re-plug the transmitter once, or long press the round ring button of the transmitter for 3 seconds, then the transmitter will netter the pairing mode with headphones.



Power On/Power Off

Insert the Wireless transmitter into the USB port of the computer and it will automatically turn on./Unplug the Wireless transmitter.

Wireless Connection

Long press the round ring button for 3 seconds, the Wireless transmitter enters pairing status with the blue LED flashing quickly. Now it supports listening to music, Wireless video playback, Wireless video calls, etc.

Wireless Disconnection

In the connected state, short press the round dot button, and the red LED stays on indefinitely.

Reset

In any state, long press the transmitter ring button for 8 seconds, the blue and red light will stay on for 1 second

Transmitter supports connected devices

USB-C mobile phone, PC, laptop, TV with USB interface, MAC, PS4, PS4 Pro, PS5, Nintendo, Switch (TV mode), etc.

USB to USB-C adapter

In order to adapt to the USB-A interface device, the transmitter can be used plus an adapter.



Headphone Parameters Information

•	
Wireless Version	Wireless Accept (5.0)
Profiles Supported	A2DP/AVRCP/SMP/HFP
Accept Range	10M
Resistance	32Ω±15%
Speaker Size	Ф40mm
Sensitivity	108±3dB at 1K HZ
Frequency Range	20 HZ20K HZ
Charging Voltage	DC5V
Charging Current	800mA
Operating Voltage	3.7V
Operating Current	26-120mA

Packing List		
1. Wireless Headphone	5. User Manual	
2. Boom Microphone	6. Wireless Transmitter	
3. Charging Cable	7. USB Adapter	
4. Audio Cable	8. Microphone cover	



Wireless Transmitter Parameters Information

Wireless Version	Wireless Transmit (5.0)
Input	USB-C
Signal-to-Noise Ratio	>90dB
Frequency Range	20HZ20KHZ
Transmission Range	10M
Operating Voltage	5V
Operating Current	14mA27mA

Warm Tips

- 1. Please charge the headphone with 5V 1A / 5V $\,$ 2A charger, high voltage may damage the headphone.
- When the headphone has not been used for more than 3 months, it needs to be charged before use.
- When the headphone has not been used for a long time, we suggest you charge every 3 months to provide good protection for the battery.
- 4. We suggest you fully charge the headphone for the first time use.



Attentions

- Please keep or use the headphone at normal temperature, avoid direct sunlight.
 Please keep the headphone away from fire or other hot objects.
- 3. Please keep the headphone away from damp places or submerged in liquid,
- keep dry
- Please don't try to use other methods of charging other than the USB charging cable we provide.
- Please don't disassemble, repair, or modify.
- Please pay attention to excessive clash, if any damage (like dents, deformation, corrosion, etc.), please turn to us for assistance by the contact information on the warranty card.
- 7. If the headphone produces an abnormal smell, higher than normal temperature, color, or shape changes abnormally, please stop using and turn to us for assistance by the contact information on the warranty card.

Warning

Prolonged use of headphones at high volume may cause damage to your hearing.