



Rubik's®

RACE



AGES
7+



OBJECT

Race to slide your colored Tiles and be the first to match the pattern shown on the Scrambler.

SETUP

1. Place the closed game on a flat surface.
2. Press the top latch and carefully open the game, flipping the hinged Frame so it's on top of the right side Tray when opened.
3. Now flip the hinged Frame to its upright position in the center of the gameboard and click it into place.
4. Make certain that each tray has four, randomly placed Tiles of each color. There should be a total of 24 Tiles and **one empty space** in each tray.

Scrambler

5. Remove the nine colored mini cubes from the plastic bag and place them in the spaces on the black base. Snap the clear top into the base by aligning the tabs with the slots.

TO STORE

Leave tiles in place, fold the Frame down to one side and lock tight. Fold locked side over to the other Tray and secure everything together. (Reverse steps 1, 2 and 3.)

CONTENTS

- 1 Game Grid Assembled
(2 Game Trays & 1 Frame)
- 48 Colored Tiles
- 1 Scrambler (Lid & Base)
- 9 Colored Mini Cubes

1



2



3



5



4

Let's PLAY!

1 SHAKE THE SCRAMBLER

Place your hand over the Scrambler and give it a good shake to mix up the Cubes. Keeping the Scrambler covered by your hand, shake it from side to side to settle the Cubes into place.



2 REVEAL THE PATTERN

Place the Scrambler next to the game to reveal the pattern and begin the race!

Note: If more than four Cubes of the same color appear in the Scrambler, shake it again to create a new pattern.

Player A

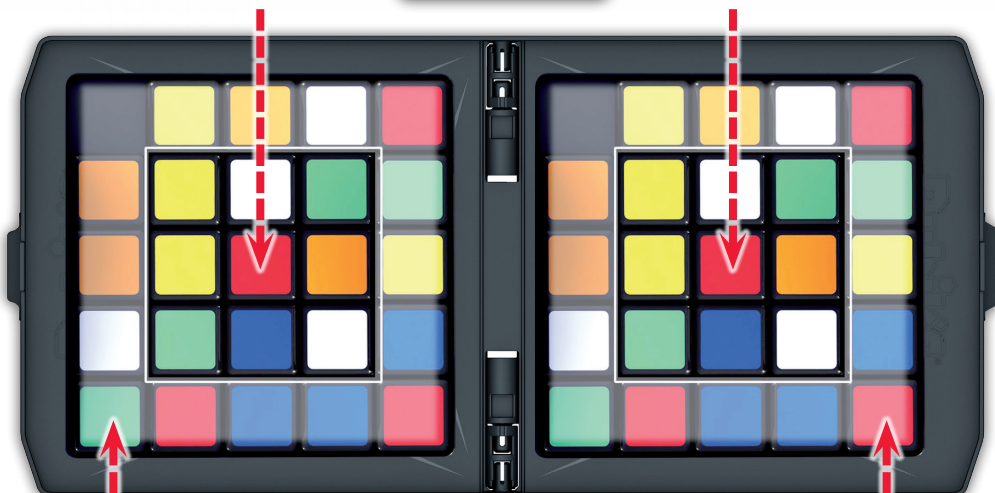
Player B

GOAL →

← GOAL

CENTRAL
PATTERN

CENTRAL
PATTERN



BORDER
ROW

BORDER
ROW



3

START SLIDING

Players slide their Tiles until the nine Tiles in the center of their trays match those in the Scrambler. The border row of Tiles around the central pattern does not count in this game. Players must copy the pattern as seen from their position, not sideways or upside down.

DID YOU WIN?

The first player to match the pattern slams the Frame down and wins!

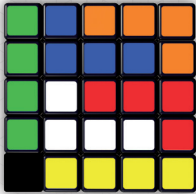


The WINNING PLAYER SHAKES THE SCRAMBLER TO START THE NEXT RACE.

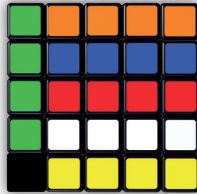
OTHER WAYS TO PLAY!

RELAY RACE

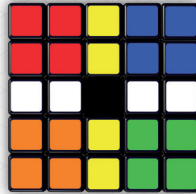
Using all 24 Tiles, start with a random arrangement and race your way through these four patterns in sequence.



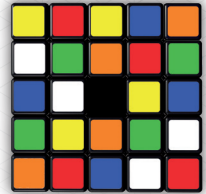
I and L



Stripes



Cross



Mix-up

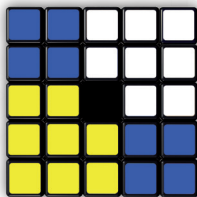
(no touching Tiles of the same color)

THREE-COLOR CONTEST

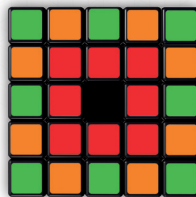
Trade Tiles with your opponent so you each have eight Tiles of three colors and race to create these patterns.



Boxed in



Bookends



Octopus

CUBE CHALLENGE

Try replacing the Scrambler with a Rubik's Cube (sold separately) showing a random arrangement of colors (no more than four of each color on the sides facing the players). Players must copy the pattern on the side facing them.



Player A
copies this side.

Player B
copies this side.

REINVENT RUBIK'S RACE

There's no need to stop here. Use your imagination to create different patterns and make up your own rules so you can play your personal version of Rubik's Race.



Content may vary from pictures. Meets CPSC Safety Requirements.

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WARNING:
CHOKING HAZARD
- Small parts.



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