



# THESE CARDS WILL GET YOU DRUNK TOO



The rules are still simple! Moving clockwise, take turns drawing from the deck and reading each card out loud. Follow the instructions on each card to determine who has to drink. Use this expansion pack to spice up the original TCWGYD deck or play as a standalone game.

**Happy drinking!**

You have 30 seconds to make the person to your right laugh. If you fail, you drink. If you succeed, that person drinks.

Say something that you've never done before. Whoever has done it has to drink.

Pick someone that you trust the most. That person can either drink or make you drink.



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New

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21+ 2-8 100