CITY OF CROWNS PALADINS OF THE WEST KINGDOM

In Paladins of the West Kingdom: City of Crowns, noble allies have responded to the recent attacks against our borders. Only through careful negotiation and diplomacy will these dukes, barons, counts and margraves offer the aid we so desperately need. Will you be able to muster enough support to once again defend this great city, or will you crumble beneath the weight of indecision and apathy.

Components

30 Negotiate Cards
16 Paladin Cards
6 Outsider Cards
8 Townsfolk Cards
5 King's Favour Cards
2 King's Order Cards

6 Tomesaga Co-op Cards

1 Illustrated Rulebook

1 Diplomat Token

4 Workshops

4 Diplomacy Markers

7 Board Extensions

30 Muster Cards

4 Ally Cards

Ages 12+ 90-120 Minutes

-4 Players

RENEGADE

GARPHILI GAMES

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ng Hazard

WARNING: Choking Hazard Small parts not suitable for children under 3 years

MADE IN JIANGSU, CHINA



PALADINS OF THE WEST KINGDOM

Note: This is an expansion.
Paladins of the West Kingdom is required to play City of Crowns.