VELOCITYONE[®] FLIGHTDECK

UNIVERSAL SIMULATION HOTAS SYSTEM | SYSTÈME HOTAS DE SIMULATION UNIVERSELLE

PRODUCT GUIDE

IMPORTANT: READ BEFORE FLIGHT

PLATFORM COMPATIBILITY

Windows 10/11



KK N. 1921750'' E N Da



- A Flight Touch Display
- B Stick Handle
- Head Up Display (HUD)
- D Throttle Module
- Stick Base
- M5 hard-mounting screws x3
- G 2m USB-C to USB-A cables x2



	Туре	Function		Туре	Function
1	HAT 1	8-WAY HAT SWITCH	2	PHYSICAL BUTTON	BUTTON 2
A	AXIS L1	LEFT THROTTLE FORWARD/BACK	3	PHYSICAL BUTTON	BUTTON 3
B	AXIS L2	RIGHT THROTTLE FORWARD/BACK	4	PHYSICAL BUTTON	BUTTON 4
C	AXIS	ALT KNOB (OUTER DIAL)	5	PHYSICAL BUTTON	BUTTON 5 BACKWARD
D	AXIS POV 1 L/R	ANALOGUE POV 1 LEFT/RIGHT	6	PHYSICAL BUTTON	BUTTON 6 FORWARD
	AXIS POV 1 U/D	ANALOGUE POV 1 UP/DOWN	7	PHYSICAL BUTTON	BUTTON 7 NORTH
Ð	AXIS	THROTTLE THUMB WHEEL	8	PHYSICAL BUTTON	BUTTON 8 EAST
G	AXIS	FLAP LEVER UP/DOWN	9	PHYSICAL BUTTON	BUTTON 9 SOUTH
H	AXIS	THROTTLE FINGER WHEEL	10	PHYSICAL BUTTON	BUTTON 10 WEST
	PHYSICAL BUTTON	ANALOGUE POV CLICK	11	PHYSICAL BUTTON	BUTTON 11

CONTROL DESCRIPTION – THROTTLE

Туре	Function	Туре	Function	Туре	Function	Туре	Function
12 PHYSICAL BUTTON	BUTTON 12 UP	21 VIRTUAL BUTTON RH	BUTTON 21 MAX. VIRTUAL DETENT	28 PHYSICAL BUTTON	BUTTON 28 HDG, PRESS	37 VIRTUAL BUTTON	BUTTON 37 FORWARD VIRTUAL DETENT
13 PHYSICAL BUTTON	BUTTON 13 DOWN	22 VIRTUAL BUTTON RH	BUTTON 22 MIN. VIRTUAL DETENT	29 PHYSICAL BUTTON	BUTTON 29 MID, LEFT	38 VIRTUAL BUTTON	BUTTON 38 MIDDLE VIRTUAL DETENT
14 PHYSICAL BUTTON	BUTTON 14 UP	23 PHYSICAL BUTTON	BUTTON 23 ALT	30 PHYSICAL BUTTON	BUTTON 30 MID, RIGHT	39 VIRTUAL BUTTON	BUTTON 39 BACK VIRTUAL DETENT
15 PHYSICAL BUTTON	BUTTON 15 DOWN	24 PHYSICAL BUTTON	BUTTON 24 UPPER, OUTER, LEFT	31 PHYSICAL BUTTON	BUTTON 31 SPD, PRESS	40 PHYSICAL BUTTON	BUTTON 40 WHEEL UP
16 PHYSICAL BUTTON	BUTTON 16 FORWARD	25 PHYSICAL BUTTON	BUTTON 25 UPPER, OUTER, RIGHT	32 PHYSICAL BUTTON	BUTTON 32 LOWER, LEFT	41 PHYSICAL BUTTON	BUTTON 41 WHEEL DOWN
17 PHYSICAL BUTTON	BUTTON 17 BACK	26 PHYSICAL BUTTON	BUTTON 26 UPPER, INNER, LEFT	33 PHYSICAL BUTTON	BUTTON 33 LOWER, RIGHT	TOUCH INPUT	FLIGHT TOUCH DISPLAY
18 PHYSICAL BUTTON	BUTTON 18	27 PHYSICAL BUTTON	BUTTON 27 UPPER, INNER, RIGHT	34 VIRTUAL BUTTON	BUTTON 34 FORWARD VIRTUAL DETENT		
(19) VIRTUAL BUTTON LH	BUTTON 19 MAX. VIRTUAL DETENT			35 VIRTUAL BUTTON	BUTTON 35 MIDDLE VIRTUAL DETENT		
20 VIRTUAL BUTTON LH	BUTTON 20 MIN. VIRTUAL DETENT			36 VIRTUAL BUTTON	BUTTON 36 BACK VIRTUAL DETENT		



Туре	Function	Type Function
1 нат	8-WAY HAT SWITCH	AXIS MOUSE Y AXIS
	8-WAY HAT SWITCH	1 PHYSICAL BUTTON PUSH BUTTON / MOUSE LEFT CLICK
A AXIS	MAIN STICK X AXIS	PHYSICAL BUTTON 2nd STAGE TRIGGER
B AXIS	MAIN STICK Y AXIS	3 PHYSICAL BUTTON ANALOGUE POV CLICK
C AXIS	MAIN STICK Z AXIS	PHYSICAL BUTTON D-PAD EAST
D AXIS	POV L/R AXIS (Rx)	5 PHYSICAL BUTTON D-PAD SOUTH
E AXIS	POV U/D AXIS (Ry)	6 PHYSICAL BUTTON D-PAD WEST
F AXIS	PADDLE AXIS (Rz)	7 PHYSICAL BUTTON D-PAD NORTH
G AXIS	THUMB WHEEL AXIS (SLIDER)	B PHYSICAL BUTTON THUMB WHEEL CLICK
H AXIS	MOUSE X AXIS	PHYSICAL BUTTON SHAFT BUTTON

CONTROL DESCRIPTION – STICK

	Туре	Function		Туре	Function
9	PHYSICAL BUTTON	PINKIE LEVER	19	PHYSICAL BUTTON	BUTTON 19 BACK
1	PHYSICAL BUTTON	BUTTON 11	20	PHYSICAL BUTTON	BUTTON 20 FORWARD
2	PHYSICAL BUTTON	BUTTON 12	21	PHYSICAL BUTTON	BUTTON 21 BACK
3	PHYSICAL BUTTON	BUTTON 13	22	PHYSICAL BUTTON	BUTTON 22
4	PHYSICAL BUTTON	BUTTON 14	23	PHYSICAL BUTTON	GEAR LEVER FORWARD
5	PHYSICAL BUTTON	BUTTON 15	24	PHYSICAL BUTTON	GEAR LEVER BACKWARD
5	PHYSICAL BUTTON	BUTTON 16 FORWARD	25	PHYSICAL BUTTON	3-WAY ROTARY KNOB LEFT
7	PHYSICAL BUTTON	BUTTON 17 BACK	26	PHYSICAL BUTTON	3-WAY ROTARY KNOB RIGHT
8	PHYSICAL BUTTON	BUTTON 18 FORWARD	27	PHYSICAL BUTTON	3-WAY ROTARY KNOB DOWN

 Туре	Function		Туре	Function
2B PHYSICAL BUTTON	TRIGGER STAGE 1	31	PHYSICAL BUTTON	BUTTON 31
29 PHYSICAL BUTTON	STICK THUMB WHEEL UP	32	PHYSICAL BUTTON	BUTTON 32
30 PHYSICAL BUTTON	STICK THUMB WHEEL DOWN	33	PHYSICAL BUTTON	BUTTON 33

To avoid mistakenly binding inputs when customizing/configuring controls in certain games and sims, move the **Landing Gear Lever** (2) (2) and **3-Way Rotary Knob** (3) (2) (2) to the middle zone between two buttons while customising. This is necessary because in the normal state, one of the buttons registers as 'depressed' or 'active' unless the dial and lever is set in between two inputs.



SYSTEM SETUP - ATTACH STICK MODULE TO STICK BASE



DO NOT ROTATE THE STICK HANDLE DURING THIS PROCESS. This may damage the device.

- Look at the gold contacts on the bottom of the stick handle, and rest them onto the matching slots on the base. Hold the stick handle in place with the right hand.
- 2 Using the left hand, slowly rotate the stick base's threaded ring anticlockwise (depicted in the diagram in blue) to attach the stick base and handle together, ensuring the threads are lined up and not crossed. **Do not over-tighten.**

SYSTEM SETUP - CONNECT TO PC



Connect VelocityOne Flightdeck to **2x USB ports** on PC by attaching the supplied USB cables as shown. If you have a headset with a standard 3.5mm connection, you can connect it to the Stick Base.

Flightdeck connects as two separate devices and can be used independently of each other as well as a complete HOTAS flight system.



To Adjust Stick height, push and hold the **height adjust button** inwards to release the lock. The stick handle can slide up or down to accommodate different sized hands.

FLIGHT TOUCH DISPLAY - OVERVIEW



Located on the throttle module, the **Flight Touch Display (FTD)** combines real-time sim status indication* with advanced customization with up to 39 extra button functions set to your configuration.

Navigation is by touch input and swipe gestures.

Default state of the screen is the settings page and a panel in combat style.

Settings available are:

- Navigation
- Home Screen defaults
- Settings
- Customisation

Customisation options using just the FTD are limited. For full customisation, use the VelocityOne Flight Hangar desktop software.

*Some features implemented post-launch

FLIGHT TOUCH DISPLAY - PANELS



Flight Touch Display (FTD) gives access to an array of virtual buttons, switches and wheels. Using the VelocityOne Flight Hangar desktop software it is possible to customize the theming of the panels and touch inputs, as well as assign different key bindings. Navigate between panels using the left and right arrows, and activate inputs with touch.

Available themes include:

- Combat (default)
- Space
- Commercial



The FTD can display up to 3 panels, each consisting of a set of virtual buttons, switches or wheels. These touch inputs are assigned to keyboard inputs **Q W E R T Y** etc. These can be displayed using an overlay in the settings page of the FTD ('Key Bindings') to determine which touch button is assigned to each virtual keyboard key.

FLIGHT TOUCH DISPLAY - SETTINGS - KEY BINDINGS



Press the left on-screen arrow to access Flightdeck onboard settings, then select **Key Bindings** from the menu to access an overview of the system key bindings associated with each virtual button. Use the right and left on-screen arrows to view each panel and it's bindings.

FLIGHT TOUCH DISPLAY - SETTINGS - HAPTIC DETENTS



The VelocityOne Flightdeck throttle features optional virtual detent and deadzone control. A maximum of 5 detent zones can be enabled, with haptic feedback either through the throttle base or handles. 3 of these detent zones can be moved to any point along the travel of the throttle levers by dragging the sliders to the desired positions. When the throttle control passes through a set slider position, the corresponding button press will be momentarily activated.

Deadzones and haptic feedback can be quickly toggled on and off.

FLIGHT TOUCH DISPLAY - SETTINGS - REAR SCROLL WHEEL MODE



 The Throttle Module rear scroll wheel response can be set to output as digital buttons or an analogue axis (**D B40-41**). When in digital mode, the button inputs will activate as a momentary pulse as the wheel is turned.

FLIGHT TOUCH DISPLAY - SETTINGS - AUTOPILOT DIALS



D4 Twist Axis Response can be set to either a digital or analogue axis output. The autopilot dials can be configured to have multiple button presses, ranging from 1 to 3 outputs per click.

FLIGHT TOUCH DISPLAY - SETTINGS - LIGHTING



Choose from preset lighting themes to be applied across both the throttle and stick. Create custom lighting settings in the VelocityOne Hangar Desktop App.

FLIGHT TOUCH DISPLAY - SETTINGS - FIRMWARE



Check the current installed firmware version. Firmware updates are performed through the Hangar Desktop App.



Located on the stick module, the full-color customizable **Head Up Display (HUD)** provides access to 2 chosen aircraft parameters, allowing you to effortlessly see key information on-the-fly.

By default the HUD displays Chrono timing and axis output information. The axis can be adjusted in real time using the thumb wheel 'S' located under the 'B1 FIRE' button. The Chrono function can be started, stopped and reset from within the main menu under 'CHRONO'.

To access the HUD menu

Press and hold the 'HUD NAV' button (1) for 3 seconds, then use the D-PAD directions (2) to navigate the menu.

D-PAD controls are:

Settings available are:

- 🗸 Down
- 🗸 Confirm
- 구 Back

• 🔨 Up

- Chrono
- Touchpad
- Pro Aim
- Rudder Lock
- Audio

- Thumb Wheel
- Haptics
- Performance
- Lighting
- Firmware

Press and hold the 'HUD NAV' button 1 for 3 seconds to exit the menu.

The theme of the HUD can also be changed using the VelocityOne Hangar desktop software. The available themes are:

- Combat
 Space
 (default)
- Commercial

HEAD UP DISPLAY (HUD) - SETTINGS - CHRONO



Set flight time information with the Chrono feature. Once started, exiting the menu by holding the **HUD NAV** button for 3 seconds will display the active chrono timer on the home screen as long as the Chrono panel has been applied to the HUD via the VelocityOne Flight Hangar desktop software. To stop or reset the chrono, re-enter the menu and use the on-screen controls.

HEAD UP DISPLAY (HUD) - SETTINGS - TOUCHPAD



Adjust touchpad (**FIRE B1**) sensitivity values from 0 to 10. Touchpad functionality can be changed to button functionality by flipping the **orange mouse lock switch** next to the touchpad. Clicking the touchpad will replicate the left-click of a mouse, and B2 Trigger will replicate the right-click of a mouse.

HEAD UP DISPLAY (HUD) - SETTINGS - PRO AIM



0%

Integrated from our range of console controllers, the **Pro Aim** feature helps to temporarily reduce the sensitivity of the main stick axes. This is useful for making critical in-flight adjustments or honing your aim on an enemy fighter.

The '**Set Button**' option enables any of the listed programmable buttons to be set to initiate the Pro Aim feature. The assigned button must be pressed and held. Note that any previously assigned functions to the button will also be output at the same time as Pro Aim.

The '**Set Leve**' option tunes the total reduction in sensitivity, when the assigned Pro Aim button is pressed. The higher the setting the larger the reduction in sensitivity across all axes.

HEAD UP DISPLAY (HUD) - SETTINGS - RUDDER LOCK



Rudder lock blocks the input from the twist action of the stick. This can be used in situations where yaw control is not required, or if the stick is being used in conjunction with a set of Rudder Pedals.

HEAD UP DISPLAY (HUD) - SETTINGS - AUDIO



Adjust Game Volume, Mic Monitoring and Mic Status without pausing your flight. Enhance your experience by choosing one of 5 Turtle Beach Audio presets, including Superhuman Hearing.

HEAD UP DISPLAY (HUD) - SETTINGS - THUMB WHEEL



This feature gives you the ability get live feedback from the Thumb Wheel via the **Indicator** option and input preference via the **Response** option.

The Thumb Wheel comes in two versions:

- ANALOG AXIS Gives precision control for aircraft that use wheel based trim controls.
- DIGITAL BUTTONS The wheel will output a button pulse depending on what direction it is moved in. Ideal for aircraft that use button based trim controls, or for swapping between weapons and mining tools in space sims.

HEAD UP DISPLAY (HUD) - SETTINGS - HAPTICS



Enable/disable and adjust the intensity of haptic feedback through the stick handle. Intensity ranges from 0% to 100%

HEAD UP DISPLAY (HUD) - SETTINGS - PERFORMANCE



Performance gives you the ability get live feedback from the stick via the **Test** option, adjust axis response curves via the **Profile** option and set Axis deadzones via the **Deadzones** option.

Profiles come in three versions:

- STANDARD Unaltered input data for true 1:1 control.
- **PRECISION** Make fine adjustments with larger movements ideal for tense landings.
- FAST Quick snappy movement ideal for arcade style control.

Deadzones can be individually set for the X, Y and Z axis.

HEAD UP DISPLAY (HUD) - SETTINGS - LIGHTING



Customize the look of the product by selecting from a range of colour themes. Create custom lighting settings in the VelocityOne Flight Hangar Desktop App.

HEAD UP DISPLAY (HUD) - SETTINGS - FIRMWARE



Check the current installed firmware version. Firmware updates are performed through the VelocityOne Flight Hangar Desktop App.

SYSTEM SETUP - VELOCITYONE FLIGHT HANGAR DESKTOP APP



Access the full feature set of VelocityOne Flightdeck with the Flight Hangar desktop software. Available on the Microsoft Store, Hangar allows you to customize, update and change settings on the Flightdeck, such as:

- Create and swap configurations
- Customize, edit and create Flight Touch Display and HUD control panel layouts
- Adjust axis sensitivity and performance
- Assign Pro Aim functions
- Change lighting settings
- Input testing
- System calibration
- Manage firmware updates

These settings may also be accessed directly using the HUD menu on the Stick unit, and the Flight Touch Display on the Throttle unit. Firmware updates can only be performed through VelocityOne Flight Hangar Desktop Software.





Any questions? Des questions? For setup videos and more, visit **www.turtlebeach.com/support** and look for **VelocityOne Flightdeck** in the **Simulation** category.

Warranty information

For warranty information and service, please visit www.turtlebeach.com/international-distributors .

Our goods come with guarantees that cannot be excluded under the Australian Consumer Law. For complete details please visit **www.turtlebeach.com/international-distributors**. To make a warranty claim in Australia during the Warranty Period, Purchaser should contact the VTB repair centre: **Tecworks International Pty Ltd, 13 Distribution Place, Seven Hills NSW 2147, Tel: 1300 074 512** TES-0724-05-PG-EN-A