

USER'S MANUAL

1 INTRODUCTION

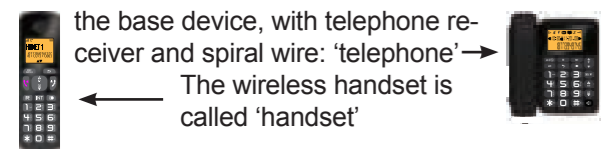
The FX-5555 is a combination of a wired telephone and a wireless handset. The wired telephone contains the transmitter and receiver for the connection with the wireless handset. You may connect multiple wireless handsets to the wired telephone; for this, see chapter 8.

VERY IMPORTANT:

During a power outage, you can only use the receiver of the telephone for calls. The wireless handset and the speaker function can no longer be used and also the memory won't be accessible (however, the memories remain stored). During a power outage, any incoming calls will only be notified on the telephone. The wireless handset will not ring in this case.

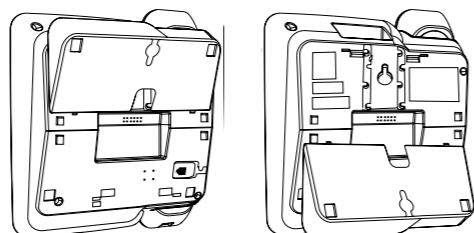
TERMS:

This user's manual uses the following terms for this device:



2.1 Telephone:

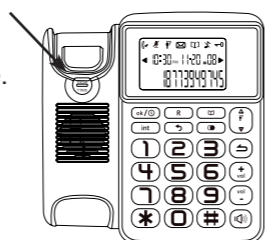
Using the telephone as a desk model or suspended:
You may click the mounting plate onto the telephone in 2 different ways; one way for wall mounting and the other way for using it as a desk model.



as a desk model

as a wall model

To hold the receiver when used as a suspended model, rotate the receiver holder until the word 'WALL' can be read. When used as a desk model, the word 'DESK' must be visible. You can rotate the receiver suspension holder using a screwdriver.



Telephone receiver:

Connect the telephone receiver to the telephone by clicking one end of the supplied spiral cable into the receiver and the other side into the bottom left input of the telephone.

Telephone wire:

Insert the telephone wire into the TEL.LINE input at the rear of the telephone and insert the telephone plug into a telephone wall socket.

Power adaptor

Insert the adaptor plug into the POWER 6VDC input at the rear of the telephone and insert the adaptor into a 230V wall socket. You may arrange the adaptor cable behind a small nudge to prevent it from being pulled out of the telephone by accident.

2.2 Clock setup: (on the telephone)

- press and hold the button for 3 seconds until --:-- --D/--M appears in the display
- now use the keypad to enter the following in order: (use 2 digits per input)
 - the hours
 - the minutes
 - the day
 - the month
- press the **OK** button

The time is automatically transferred to the handset.

You may also program the time and date in the handset; this data will then be transferred to the telephone.

2.3 Handset:

Batteries:

Slide down the battery cover and install the 2 supplied batteries paying attention to the + and -. Slide the battery cover back onto the handset.

Charging:

Put the adaptor of the charger into a 230V wall socket and place the handset onto the charger to charge the batteries. Charge the batteries continuously for 15 hours.

3 OPERATION

3.1 Calling:

Normal or hands-free:

Pick up the telephone's receiver to make regular calls or press the button to enable the speaker function. Put down the receiver or press the button to disconnect a call.

Press 1x the handset's button to make regular calls or press again to enable the speaker function. Press the button to disconnect the call (or place the receiver back onto the charger).

Call volume:

You can only adjust the sound volume during a call. For this, use the handset's and buttons or the VOL+ and VOL- buttons of the telephone.

You may set separate volumes for regular calls and for calls via the speaker. These volumes remain saved in the memory until you change them.

Receiving calls:

The display lights up and you'll hear the ringtone. At the telephone the light underneath the button will also illuminate. Pick up the receiver or press the or button to answer a call.

Ring volume:

With the telephone on stand-by, press the VOL+ and VOL- buttons to set the ring volume of the telephone. You cannot set the ring melody of the telephone.

See paragraph 7.1 for setting the ring signal of the handset.

Dialling numbers:

Use the keypad to enter the number (any incorrect input can be deleted using the button) and pick up the receiver or press the button to dial this number.

R button:

The R button is used for operating functions offered by the telephone provider. An example of this is the 'Call Waiting' function. For more information, contact your telephone provider. See paragraph 7.2 System Setup for setting the R button.

3.2.1 Intercom:

When using one handset:

Press the INT. button; the other device starts ringing. Answer the call in the usual way.

Incoming call during an intercom conversation: If you receive an external call during an intercom conversation, you'll hear a beep tone in the sound. End the intercom conversation, wait for the ringtone and answer the call in the usual way.

When using multiple handsets:

When receiving a call from the telephone, all handsets will start ringing. The handset that reacts first will be connected with the telephone.

When receiving a call from one of the handsets: first press the INT button and then the 0 button for the telephone, press the 1, 2, 3 or 4 button for the handset you want to call or press the * button (asterisk) for all handsets.

See chapter 8 for registering multiple handsets on the FX-5555.

3.2.2 Call-forwarding:

During a call with the outside line, start an intercom call as described earlier and disconnect the call as soon as the other party answers. The outside line will now be forwarded.

3.2.3 Conference call:

During a call with the outside line, start an intercom call as described earlier. As soon as the other party answers, press and hold the INT button for 2 seconds to add the outside line to the intercom conversation.

4 MEMORIES

The telephone has a memory capacity for 30 telephone numbers. The handset has a memory capacity for 50 numbers including name. These memories are not linked to each other and must be programmed and edited separately.

4.1 Telephone

Programming:

- press and hold the button for 3 seconds until the symbol illuminates
- use the keypad to enter the number (max. 24 digits)
- press the **OK** button

Dialling:

- briefly press the button
- use and to search for the desired number (the numbers are stored in the order they were programmed in)
- pick up the receiver or press the button the dial the number

Editing:

- briefly press the button
- use and to search for the desired number
- press and hold the button for 3 seconds
- use the button to delete the old number and use the keypad to enter the new number
- press the **OK** button

Deleting:

- briefly press the button
- use and to search for the desired number
- briefly press the button
- press the **OK** button

4.2 Handset.

Programming:

- press the MENU button and then the **OK** button
- press the **OK** button and use the keypad to enter the name (max. 14 characters)
- press the **OK** button and use the keypad to enter the telephone number (max. 24 digits) *press and hold the # button for 2 seconds to enter a dialling pause preferably, enter the number including the area code*
- press the **OK** button

Dialling:

- press the button
- use and to search for the desired number (memories are stored in alphabetical order)
- press the button to dial the selected number

Correcting:

- press the MENU button
- press the **OK** button and use and to select EDIT ENTRY
- press the **OK** button to search for the desired contact
- press the **OK** button and then the button to delete the name
- use the keypad to enter the new name and press the **OK** button
- repeat this for the number and press the **OK** button

Deleting:

- press the MENU button
- press the **OK** button and use and to select DELETE (to only delete the selected number) or DELETE ALL
- press the **OK** button and search for the desired contact
- press 2x the **OK** button to delete the selected contact or all contacts

5 REDIALLING

The telephone and the handset each have their own last dialled number memory: the telephone remembers the 5 last dialled numbers while the handset remembers the 10 last dialled numbers.

Dialling: (both the telephone and handset)

- press the button and use the and buttons to select the desired last dialled number
- pick up the receiver or press the button to redial the number

Saving:

Telephone:

- press the button
- use the and buttons to select the desired last dialled number
- press and hold the button for 3 seconds
- press the **OK** button

Handset:

- press the button
- use the and buttons to select the desired last dialled number
- press 2x the **OK** button, add the name and press 2x the **OK** button again

Deleting:

Telephone:

- press the button
- use and to search for the desired number
- briefly press the button
- press the **OK** button



Handset:

- press the button
- use the and buttons to search for the desired number
- press the **OK** button and use and to select DELETE (to only delete the selected number) or DELETE ALL
- press 2x the **OK** button to delete the selected or all last dialled numbers




6 CALLER-ID

Provided that your telephone provider supports Caller-ID, the number of the caller will appear in the display of your telephone and handset. The handset will also show the name if this name is saved in the memory of the handset. The telephone and handset each have their own memory for 20 calls. Keep in mind that these memories must be read and deleted separately.

New call indication:





If you've missed a call, the  symbol will be flashing on the telephone. On the handset the  symbol will be flashing while the text NEW CALL appears.

To read the memory: (both telephone and handset)

Press the  button and use the  and  buttons to scroll the memory. If the name of the caller is programmed in the memory of the handset, the name will be displayed. If not, only the number is displayed. The telephone only shows the telephone numbers.





Next to the name or number, the time and date of the call are also shown in the display.

To call back: (both telephone and handset)




1. press the  button and use the  and  buttons to search for the desired call
2. pick up the receiver or press the  button to dial the selected number again

To save:

Telephone:





1. press the  button
2. use the  and  buttons to search for the desired last dialled number
3. press and hold the  button for 3 seconds
4. press the OK button

Handset:






1. press the  button
2. use the  and  buttons to search for the desired last dialled number
3. press 2x the OK button, add the name and press 2x the OK button again

To delete:

Telephone:

1. press the  button
2. use  and  to search for the desired number
3. briefly press the  button
4. press the OK button





Handset:

1. press the  button
2. use  and  to search for the desired number
3. press the OK button and use  and  to select DELETE (to only delete the selected number) or DELETE ALL
4. press 2x the OK button to confirm

7 SETUP

7.1 handset settings:

Open the menu as follows:

1. press the MENU button on the handset
2. use  and  to scroll to [HANDSET OPTS]
3. press the OK button
4. now use  and  to scroll to the desired setting and press OK

[HANDSET NAME]

You can assign an individual name to the handset. When the handset is set to stand-by, this name can be shown in the display of the handset.





[RINGER&TONES]

Use this option to set the ringtone and call volume and whether a key tone must be emitted each time you press one of the buttons.

[LANGUAGE]





The various instructions in the display can be shown in different languages. Use this option to set the desired language.

In case you've set a strange language and no longer know how to restore the English language, perform the following:

1. press 3x the End button
2. press 1x the MENU button
3. press 1x the  button
4. press 1x the OK button
5. press 2x the  button
6. press 1x the OK button
7. use the  /  buttons to select the English language and press the OK button to confirm this language
8. press 1x the End button

7.2 System settings:

Open the menu as follows:

1. press the MENU button on the handset
2. use  and  to scroll to [SETTINGS]
3. press the OK button
4. now use  and  to scroll to the desired setting and press OK

[CHANGE PIN]

You'll need a PIN code for registering and deregistering additional handsets and for certain settings. The default factory PIN code is 0000, but you may use this menu option to change this code into a personal code. See the item [RESET] if you've lost your PIN code.

[REGISTRATION]

This function is explained in detail in chapter 8.1.

[DEREGISTER]

Use this option to deregister lost or faulty handsets.

[RESET]

If you've lost the overview with regards to the settings or you've lost or forgotten the PIN code, you may use this option to restore the default factory settings. Keep in mind that not only the settings are reset to the default values, also the PIN code will be 0000 again while the Caller-ID memory and last dialled number memory will be empty. The phonebook memory will not be deleted.





[RECALL TIME]

Use this option to set the interruption duration of the R/FLASH pulse to SHORT (100mS), MEDIUM (270mS) or LONG (600mS).

Refer to the user's manual of your home or office switchboard or ask your telephone provider for the desired recall time.

100mS is the standardised recall time in the Benelux, this time is already set in the factory.

7.3 Clock & Alarm:

1. press the MENU button on the handset
2. use  and  to scroll to [CLOCK&ALARM]
3. use the OK button
4. now use  and  to select one of the following settings and press OK

[DATE & TIME] to set the date and time (the date and time are transferred to the telephone)

[SET FORMAT] to set the time to a 12 hours or 24 hours format and to set the time display to day/month or month/day (this setting is separate for the handset)

[ALARM] to program an alarm time and to determine whether the alarm must be activated once or daily. You may also use this option to set the alarm melody.

8 MULTIPLE HANDSETS

8.1 To register new handsets:

You may link up to a maximum of 4 handsets to the FX-5555. Register new handsets as follows:

telephone:

1. press and hold the INT button on the telephone for 5 seconds

new handset:

1. open the menu and select the option [SETTINGS]
2. press the OK button and select the option [REGISTRATION]
3. press the OK button and use the keypad to enter the PIN code (the default factory code 0000 or your personal code)
4. press the OK button; the handset will now start searching for the base
After several seconds, the handset will have located the base and the right part of the display will show the handset number


8.2 To deregister handsets:


Handsets that are lost or no longer function must be deregistered.


To do this, select the option [DEREGISTER] in the [SETTINGS] menu.


9 DISPLAY OVERVIEW


9.1 Handset


 remains lit while within range of the telephone; off when out of range of the telephone


 flashes when you've received new calls; this symbol turns off after reading the Caller-ID memory of that handset


 illuminates while reading the Caller-ID memory

 illuminates while reading the last dialled number memory

 flashes during an incoming call; remains lit during a phone conversation

 illuminates when the speaker function is enabled


 illuminates when the ringtone of the handset is disabled


 flashes when you've received a new voice-mail message




battery indication:



: battery is full

: battery only 2/3 full

: battery only 1/3 full, recharging is recommended

: battery nearly empty, the handset may switch off at any moment



illuminates when you use the  /  buttons to show additional options or memories in the display



illuminates when the number is too long to be shown in the display, press the # button to view the rest of the number

9.2 Telephone



illuminates during a phone conversation



flashes when you've received new calls; this symbol will turn off after reading the Caller-ID memory of the telephone



illuminates while using the memory



illuminates when the ringtone of the telephone is disabled




flashes when you've received a new voice-mail message

10 SPECIFICATIONS

Protocol: DECT
GAP, 4 handsets
RF frequentie: 1880-1900 Mhz
RF power: < 24 dBm
Caller-ID: DTMF & FSK,
auto selection
20 memories

Dialling: TONE
FLASH: 100, 270 & 600mS
Memories: Telephone: 30
Handset: 50

Telephone power supply: Power adaptor
model S003GV0600050
in: 100-240V~50/60Hz 0.15A
out: 6VDC, 500mA, 

Handset power supply: 2x 1.2V 300mAh
NiMH battery
size AAA

Charger power supply: Power adaptor
model S003GV0600015
in: 100-240V~50/60Hz 0.15A
6VDC, 150mA

Range: 50m indoors
300m outdoors

Handset operation time (with full batteries):
stand-by: > 100 hours
in use: > 10 hours

Connection factor: ETSI 50
Operation temperature: 0°C to 40°C
Storage temperature: -20°C to 60°C