



ATX Gaming 803B

- Shaded_X -

Experience the gaming case 803B from LC-Power! Shaded_X offers you a lot of features and a great variety of system configurations for ATX, Micro ATX and Mini ITX systems!

Features:

- I/O-Panel with: 2x USB 3.0 port, 1x USB 2.0 port, HD Audio, colour button
- mainboard tray for cable management
- black coating of the case inside
- incl. 4x 140 mm ARGB case fan
- up to eight case fans* mountable
- up to four hard disk drives* mountable
- PSU* mountable on bottom of the case rear
- tempered glass front and side panel
- easy demounting of the dust filters
- colour adjustment via the mainboard's RGB software, RGB button (I/O panel) or via the included remote control
- 3,5" HDD rack removable
- incl. vertical PCI slots

* (HDDs/SSDs, further fans and PSU optionally available)

Technical specification - ATX Gaming 803B

Dimension (case / hwxwd):	472 x 225 x 385 mm
Dimension (cage / hwxwd):	453 x 220 x 360 mm
Dimension (retail / hwxwd):	470 x 300 x 530 mm
Weight (product/total):	6,54 / 7,42 kg
Power supply integrated:	-
Case type:	Midi-Tower
Motherboard:	ATX, Micro-ATX, Mini-ITX
Drive bays 5,25" external:	-
Drive bays 3,5" external:	-
Drive bays 2,5" external:	-
Drive bays 5,25" internal:	-
3,5" HDD internal:	up to 2
2,5" HDD/SSD internal:	up to 3
Mounting options:	3x 2,5" + 1x 3,5" 2x 2,5" + 2x 3,5"
PCI slots (horizontal - total/screwable):	7/0
PCI slots (vertical - total/screwable):	3/0
Case fans (total/included):	8/4 - Front: 3x 120/140 mm Top: 2x 120/140 mm Inside: 2x 120 mm Lateral: - Back: 1x 120/140 mm

Graphic cards up to:	320 mm length
CPU cooler up to:	175 mm total height
PSU up to:	250 mm length (without HDD tray) 200 mm length (with HDD tray)
Compatible with LiCo:	LC-CC-120-LiCo - yes LC-CC-240-LiCo - yes LC-CC-360-LiCo - yes
Audio port:	HD Audio
USB 3.1 Gen.2 type C:	-
USB 3.0 port:	2
USB 2.0 port:	1
Card reader:	-
Material:	metal, plastic, tempered glass
Mark of conformity:	CE
Case colour:	black
Front panel colour:	black
Barcode:	4260070129643
Manufacturer code:	LC-803B-ON