

**ACTION PHASE**

Choose an enemy hero near  
Ronin's location. Its controller  
player must either move that hero  
to Ronin's location OR

*"Prove yourself."*

You may play that hero if  
is knocked out. If you do,  
hero to Graveyard. If you do,  
deal 3 damage to Ronin.

*"Your end is near."*

ES.COM



Guardians

the Plaid Hat Games logo

PC-A

