

DESCRIBE & GUESS

PREPARATION

Grab a piece of paper and something to write with. Make at least 2 teams of 2 or more people.

Set the time to 30 seconds with a timer/stop watch on a phone (or use an hourglass). Shuffle the cards and place them in a pile.

GAMEPLAY

The youngest is the first describing player. This player calls out a number; 1, 2, 3, 4 or 5. That is the maximum number of words he/she may use to describe a concept. A player from another team now starts the time. The describing player takes the top card of the stack, turns it to the back, looks at the 5 concepts on the left side (which can be read correctly) and starts by describing 1 of the 5 concepts (the order is up to the player to decide). The player may not use more words per concept than the number he/she mentioned

beforehand. So e.g. '2' means that a maximum of 2 words may be used. This applies to all of the maximum 5 concepts described in this turn! When describing, a player may not use any gesture, translation, part of the concept or anything that rhymes with it, he/she must only use existing words/names and may not use more than the stated number of words. If that does happen, a player may point this out and only the points achieved in this turn so far are noted and the turn is immediately over. A guessing player may guess a concept more than once.

Describing with 5 words = 1 point

Describing with 4 words = 2 points

Describing with 3 words = 3 points

Describing with 2 words = 4 points

Describing with 1 word = 5 points



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NOTE SCORE

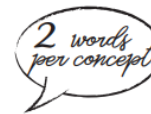
When a describing player makes a mistake or when the 30 seconds are up, a player shouts 'STOP'. The points obtained are now noted. Suppose a maximum of 2 words were used to describe a concept and the team has guessed 3 concepts correctly, then the team scores $3 \times 4 = 12$ points! This number is noted on the piece of paper and the timer/stopwatch is reset for the next team.

END OF THE GAME

Now it's another team's turn. On a team's next turn, another player of that team becomes the describing player. This continues until one team reaches 50 or more points and wins the game! Enjoy...

THE GAME IN 4 STEPS

1 Indicate how many words (1, 2, 3, 4 or 5) you will use to describe the 5 concepts.

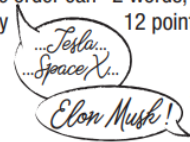


2 Start the clock! Take the top card from the pile and look at the 5 concepts on the left side of the back.



3 Describe in 30 seconds each of the 5 concepts with (at most) the number of words indicated. The order can be decided by the player.

4 Calculate the total turn score. E.g. 3 of the 5 concepts were guessed with at most 2 words, so $3 \times 4 = 12$ points!



The 1st team to reach 50 points or more wins!